

ANM 324 Project 2--Variations

This was a very challenging project because it demands an understanding of layers, closed shapes and the unique features of the pen tool. It also requires that you understand the relationship of elements in a scene as well as how light affects the scene. In addition, you had to learn about color palettes and how to apply different colors to your interior. You all have begun to see the incredible potential of Illustrator....the possibilities are endless. I appreciate everyone's efforts on this project...keep up the good work!

Here's my general grading criteria for this project:

95---100---drawing is accurate, demonstrates good control of tools and includes accurate lighting effects, used named layers and accurate color (high level of difficulty)

90---95---drawing is accurate, shows adequate control of tools lighting and fills considered but not complete or accurate. Layers used effectively

85---90---drawing is less accurate, fills not complete with open shapes and lighting not adequately considered. Color palettes not accurately identified.

80---85---drawing and use of tools lacks control, lighting not adequately considered. Only submitted one file instead of required two.

70---80---drawing not controlled, lighting not considered did not meet requirements

Late -10/No Group Critique -5

Frasier Group

Billy Bowles-You monochromatic version looked best to me. Great job illustrating the object in the room and adding highlights and shadows. The back walls and lamps are especially well done. I think the mesh gradients may be a bit overdone...looks like you were overcome by their capabilities. In the mono version the highlights and shadows on the pillows are too intense. A mesh with fewer points would be smoother. Shadows under those pillows are very consistent in direction and spread...based on a light source from above, there would be some variation in the size and spread of the shadows. This would enhance realism. I'm being picky. You've really done a nice job with the overall interior and used layers to effectively organize the illustration. Very good work!

Sarah Greenig-I really liked the bright color palette (it's actually more complimentary orange/blue vs analogous). The bright light coming in from the back window is beautiful and definitely warms the room. The opacity adjustment brings that light to life. The objects in the foreground should show a little more influence from the light. You could add some shadows off the chair and perhaps gradients on the steps to show how light is affecting them. The chandelier is kind of floating in the ceiling. I know your original interior had a very exotic fixture there and it's fine to simplify. Maybe a few lights or highlight/shadows would better add form to it and place it more effectively in the room. It would also be a plus to define the ceiling and wall with slightly different tones to illustrate the volume in the interior. No group critique

Diego Juarez-Your interior looks wonderful! Both the color palettes are strong and you've incorporated exceptional detail into the illustration. I'm most impressed with the light streaming in from the windows. Those beams of illumination are intense and the surfaces

influenced by the light is illustrated beautifully. My only suggestions are to add shadows to the chair legs..particularly the front legs of the chair on right. A simple shadow will ground the legs and make in not look like it's floating. I would also recommend that you consider not using visible strokes on structure where the stroke would not normally be visible. For example, in the right chair you can turn off the stroked outline and the chair side will look smoother because you have gradient fills on the shapes which accurately define them. You've used named layers to very effectively organize this very complex drawing. Nice work!

Lesly Lopez-What's most striking about your interior is the point of view through those open doors. It's dramatic and leads our eye into the very strong perspective of the layout. You've done a very good job of illustrating the hard structures, especially the background doors to the right. I'm most impressed with the view of the couch through the panes of the French door...that looks great. Lighting could be more consistent since the main source is from the rear windows. For example, the front end of the coffee table should be darker and pillow lighting on right is not consistent with the couch surfaces. It also looks like the couch on left is not quite complete with definition of the cushions. Lighting effects are generally good but the lack of a cast shadow on the bowl at center tends to stand out. Recommend you used more named layers to help organize your illustrations. Color palettes not named correctly.

Kelsey Moon-Wow! Your interior is one of the most effective in the class! The variety of structures and detail made it very challenging. Your illustration skills really brought the interior to life. I especially like the chairs and the subtle shadows off the floor that ground the legs and also inform us that the floor is smooth and shiny. Cast shadows of the chairs look great and the hanging lamps add realism. You've really done a wonderful job drawing and organizing the illustration. Bravo!

Kyle Spencer-Your interior has impressive perspective and volume. The color palettes are dramatic, especially in illuminating the glass ceiling and back wall. I appreciate the skill necessary to illustrate all those windows and glass panels...well done! You've used gradients very effectively to show the decreasing intensity of light affects the walls and floor. The soft structures in the foreground have believable shadows but the large couch is not as well defined as it could be...it's hard to differentiate the seat, back and sides in the complimentary version. This is a minor point..the illustration demonstrates strong technical skill!

Rosenwald Group

Aziza Ateba-You definitely had a challenging interior with a huge variety of structure, furniture and accessory details. It looks like a fun room to hang-out in! I impressed with those bar stools and the lamps...very well done. The glass table in the foreground definitely looks like glass and the subtle shadow further informs us that it's transparent. The large couch appears to be more firm than I would expect....this is a situation where gradients would give it a softer appearance than solid fills. Your analogous palette is fine but the monochromatic is not accurately named. Monochromatic uses one basic color and tints of that color.

Jennifer Luce-I always enjoy seeing kitchens in this project. They tend to have strong lighting and a wide variety of structure and accessory detail. Your interior has these features with the tiled backsplash, appliances, light fixture and surrounding cabinets and windows. You've used the metallic gradient to very effectively color the stainless steel appliances...fun to use too, with the built-in Illustrator gradients. The perspective is strong with excellent detail that demonstrates very good drawing skills. Lighting effects should be stronger with light from the windows illuminating the scene. Surfaces such as countertops, could have gradient fills to show the range of illumination. The colorization would be more effective if you used a true analogous palette. Analogous palettes are based on one solid color plus a range of adjacent colors from the color wheel. I recommend using the color guide in Illustrator to help define harmonious color palettes.

Christina Herrera-I know you didn't have much time to dedicate to this project. You're off to a good start with the basic forms of the soft structure in the interior. The pillows are well drawn and the basic form of the chair looks good. The ottoman at front left is not, as yet, well defined. The next step would be to add curves and softness to the couch with the use of gradients or perhaps mesh gradients. You've off to a start but need to continue working through the stages of the illustration process which end up showing highlights and shadows. I encourage you to continue working on this file to better refine Illustrator skills.

Olena Svidersky-What an interesting interior with the spiral staircase to the loft. You've successfully incorporate a variety of hard and soft structure. The couch is very effective and looks soft and comfortable. You obviously spent a lot of time on the stairs which is kind of tricky and almost creates an optical illusion. The stove and chimney is also well illustrated. You've creatively added shadows of those features by copying the original and filing it with a solid blur. It's very dramatic and implies a strong light source to the left. I'd like to see a little more lighting effect added to the cabinet at right. Rather than use strokes to define the parts, fill those shapes with tints or shades to reinforce the direction of light. I would also recommend some color differential in the loft area or gradients to better show the intensity of light from below. Good job using named layers.

Sarah Worthington-I did finally get all the files and still don't know why our dropbox refused to upload. The strength of your interior is the combination of hard and soft structures which have been well drawn with excellent lighting effects. That mirror is an especially interesting feature in the room which allows us to explore an out-of-view wall. The accessories on the table are beautifully detailed and also have cast shadows which make them grounded and believable. The window in your analogous version is stronger...I think your gradients in the monochromatic are tending to the light tones which make them almost indistinguishable from the wall. Needs more contrast. Overall drawing skills are very good and you've used name layers to effectively organize your illustration.

Omar Kabbani-Your interior is stunning! I'm particularly impressed with the reflections of the chairs and couch on the floor. This tells us that the floor is smooth and very shiny. The chairs are beautifully rendered with surface coloration that makes them look like curved plastic. You

have used gradients throughout to reinforce the lighting from the left. I feel like I could enter the room and sit down...very engaging. My only suggestion is to make your color palettes more precisely analogous using the color guide. The palettes are current more monochromatic..ok, I see the streak of green in the analogous 2 but more colors from the analogous spectrum, based on the dark blue, would be more accurate. You've demonstrated excellent skill with the drawing tools, color application and use of named layers. Nice work! No group critique.

Kroencke Group

Saundra Fouhy-Your interior has excellent detail and strong lighting effects to work with. The soft and hard structures are precise with good color fills. My main suggestion is to consider not using strokes where they are not a visual part of the object. For example, the couch might have strokes to represent upholstery piping. It's usually better to not use strokes around the shapes but rather use contrasting color fills or gradients to illustrate the various surfaces. There is strong lighting from the left which you do show as highlights on some surfaces as well as cast shadows on the floor. The shadows do look a little random and the back foot of the couch is "floating". To fix this just add a shadow under the foot in the direction of the light. This will ground the object. Color palettes are accurate and you've used named layers effectively.

Noah Martin-You've incorporated excellent detail in your interior..it almost looks like an architectural rendering. This took some time, especially drawing the back wall with the decreasing width of boards to make the perspective accurate. It's a little hard to tell where the main light source is coming from. I would expect it to be from the window on right but the highlights on objects like the coffee table show lighting from the opposite direction. Without the original image to see I'm just noting the inconsistency. Your excellent drawing skills are somewhat diminished by the use of a visible stroke. It may be appropriate for some objects but most things don't have lines around them. Use gradient or color contrast to define shapes and remove the stroke..you'll see an overall improvement in the illustration. I would accept black and white for one of your illustrations but you should have also sent a color version in one of the harmonious palettes. No group critique.

Denise Phillips-I'm really impressed with the volume of the room and your use of gradients to render the ceiling and wall elements. As a result the interior is very open and bright. Ok, you have lots of hard and soft structure too. The couches and lounge look believable and comfortable. Lighting effects are a bit inconsistent. I see a shadow under the lounge and a blur adjacent to the coffee table but not under the long couch piece. I would also expect to see a cast shadow to ground the two accessories on the credenza to the front left. Your color palettes are accurate and you've used name layers to effectively organize your illustration.

Melissa West-The analogous palette really energizes this bright, fun interior. You've done an excellent job of drawing the various objects and structure in the room. I'm particularly attracted to the pillows in the foreground, which are very realistic. The coffee tables are also a highlight. The main source of light is from those big windows on the right. As such, I would expect strong cast shadows based on that light. For the most part your shadows are accurate..but perhaps a little inconsistent in size and intensity. The shadow in front of the couch doesn't look right and

isn't consistent with the highlights on the arms. The legs of the couches should have darker shadows right at the base to ground them on the surface. Without this effect, the objects tend to float. Excellent use of name layers to organize your illustration.

Kunz Group

Alisia Gomez-You've done an amazing job applying gradients to the chairs, couches and pillows. They look very realistic and soft enough to sink into for a nap. The other objects in the room are also very effectively illustrated. I especially like the curtains and plants. Lighting effects are very strong if you look at the cast shadow off the tall vase and plant to the right. That doesn't appear to be the same light on the plant in the background which doesn't have a shadow at all...point is, be consistent. The only other area where I'd suggest enhancement is on the curved legs of the ottoman and chair. There should be a darker shadow right at the base of those wood feet. As is they are kind of floating...a shadow will more effectively ground those object in the scene. Your color palettes and layers are excellent!

Malaia Jackson-There's all kinds of complex structure in your interior. The walls and ceiling are especially well drawn. The couches could be more inviting with gradients to give them smoother, softer appearance. hHey maybe they don't want people lounging around? Lighting effects are a little hard to visualize unless you see the original interior. The shadows are crisp but could be more transparent so that more of the floor color showed through. I think you could have spent a bit more time with lighting on the bookshelf. As is, they don't look like shelves but just a wall that's painted with strips. I realize adding that detail would be very time consuming. Your color palettes are accurate and you've used named layers to organize your illustration.

Ivan Little-You submitted jpg files rather than ai files so I can't see how you did your layering. Monochromatic file is named correctly but you didn't use a range of the mono red/pink palette to help define details in your interior. The right wall could be more effectively illustrated with fills rather than stroked outlines. Your complementary version is much better defined by color but it's not a complementary palette, it's more natural or possibly triadic. Good job drawing details such as the chairs and table. Soft elements like the couch would have more form if you applied gradients to illustrate softness and rounded corners. Also consider minimizing the use of strokes to define shapes...color fills would better describe and show contrast/lighting. Good job grounding table and TV stand with cast shadows. The end of the couch is floating because the back leg needs a more defined shadow to ground it. This is also true for the chairs around the table. I apologize for not putting the full color version in the gallery...I have fixed.

Cameron Mayfield-Wow..one of the best illustrations in class! The detail you've incorporated in your illustration is amazing. I especially like the shades and the wall shelf in the background. The soft furniture is beautifully rendered too. It doesn't look like there is a strong single dominant light source but rather an overall glow in the room. The ceiling (one minor drawing flaw) gradient shows stronger light from the back. Gradients have been used effectively to give form to the soft and hard structures. Shadows appear to ground the furniture in the room. Good color palettes and layers. Excellent work!

Adriana Rodriguez-Your interior has a good mixture of soft and hard structure to illustrate. The most effective objects are the chairs and table. Those shapes have good coloration to show their shapes and the chairs look comfortable. The decision to create abstract forms to represent the flowers tends to detract from the overall scene. I would suggest leaving off entirely or making them look more realistic with leaves. Lighting effects are not as consistent or accurate as I would expect to see. It looks like you've used the mesh tool to modify the shadows under the chairs and table. The chairs with straight edges would likely have straighter shadows...without the original picture I really can't be precise. Oh..those lamps are very interesting. It would be fun to show them on and illuminating the tables. Good use of layers and your color palettes are accurate!

Madeline Villena-Without having the original interior photo it's difficult to determine the direction of the dominant light source. Based on the gradient in your chairs it appears to be coming from above. I would like to see more contrast between chair legs and the carpet so we could appreciate cast shadows which should ground those object on the floor. I am impressed with the illustration of the table through the structure in the center of the room...is that a fireplace perhaps? The chairs and table look very good in their uniquely lighted area of the room. I can't quite make out the the structure of the couch in the foreground. It looks like it missing something that would help clarify it shape to viewers. Your color palettes are correct but you've only used four named layers. Consider more identified layers as a better way of organizing and selecting objects you illustrate.